

Sleeping Beauty and Caramba

Once upon a time, in a nice castle whose emblem was a computer, the King and the Queen were worried: they didn't manage to have a child. One day, they saw a picture of a nice baby on Google and suddenly on the following day, the Queen curiously gave birth to a wonderful baby: it was a girl. They decided to call her, Informatica. The royal couple was really happy! They organized a great party with a lot of computers for the baptism. In the kingdom, seven computers had many powers like fairies. These computers were chosen by the royal couple as godfathers. The godfathers chose the following wishes for the child: intelligence, beauty, passion for computers, kindness, early nimbleness on the keyboard, elegance... Before the seventh godfather has been able to pronounce his wish, the door opened...

At that moment, came into their sight an ugly computer: it was called Caramba, the nasty computer! The King and the Queen forgot to invite that computer to the party! Caramba moved forward the cradle and made a speech to the guests:

“For the fifteenth birthday, the princess will be infested with a computer virus and

will die! Ah! Ah! Ah!”

Caramba went out immediately. The King and the Queen had their hearts broken.

Fortunately, the seventh computer hadn't pronounced his own wish. He told:“I haven't got the power to remove the curse, but I can mitigate it... The princess

will have a computer virus but she won't die; she will sleep during one hundred years, then she will wake up thanks to the kiss of a prince.”

Years passed and Informatica reached her fifteenth year. Everybody loved her. The young princess wanted to go alone to the other side of the palace, where she never went before. She discovered a nice computer and despite warnings from her parents, she played on it and spoke with Cinderella, Snow-White... By mistake, she surfed on an infected website where she caught a virus. Immediately, she fell asleep. At that moment, the King and the Queen arrived and discovered their daughter asleep. The computer on which Informatica had played was in reality Caramba.

They remembered the prediction and lied down the princess on her bed. They were very sad. The seventh computer came and decided to make everyone sleep in the castle so that the princess could wake up surrounded by people she knew. During the time when the whole court was sleep, vegetation grew and prevented access to the castle.

One hundred years after, a Charming Prince came near the castle. He saw the castle and he wondered to whom it belonged. He asked an old farmer who answered:

“In the castle, there is a marvelous princess asleep. But, nobody has ever seen her.”

These words aroused the curiosity of the prince. He entered the castle, found the princess and, attracted by her beauty, he placed a kiss on her lips. She woke up and they fell hugely in love one from the other. They

married and they lived happily ever after with their children and their...COMPUTERS!!!

The END

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